

Graphics Calculator Resources for Years 9 and 10

Activity	<i>Parabolic Aerobics</i>
Year Group	9
Level	1, 2
Strand	Algebra
Sub-Strand	Coordinate Geometry
Author	Based on <i>Parabola Guessing Game</i> , an activity from <i>Activities Integrating the TI-83+ into Algebra</i> by Vicki Fortson Shirley. Modified by Peter McIntyre (p.mcintyre@adfa.edu.au).
Calculators	Casio CFX-9850 family
Description	The first activity investigates the effect of changing the numbers A, B and C on the graphs of the family of parabolas $Y=A(X-B)^2+C$. In the second activity, you have to guess the numbers A, B and C for the graph of a mystery parabola generated by the PARABOLA program. The calculator checks your answers and keeps score.

Parabolic Aerobics

Warm-ups

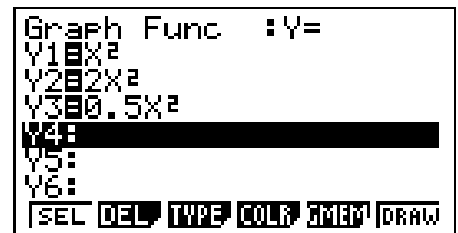
Press **MENU** **5** or use the cursor and **EXE** to select GRAPH mode.

Set a View Window for plotting the graphs by pressing **SHIFT** **F3** (V-Window) and then **F1** for INIT.

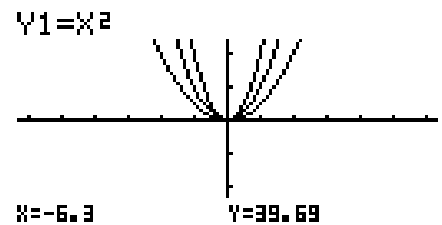
Press **EXIT** to return to the Graph Func screen.

1. Stretches and reflections

Set $Y1=X^2$, $Y2=2X^2$ and $Y3=0.5X^2$. X is produced with the **X,θ,T** key.



Press **F6** (DRAW) and then **F1** (TRACE). Use the arrow keys to see which graph is which.



Let A stand for the number multiplying X^2 . You have just plotted graphs for $A=1$, $A=2$ and $A=0.5$.

Use your graphs to decide what happens when you multiply X^2 by different positive numbers. Test your ideas with some other values of A, that is by graphing $Y=AX^2$ for different values of A. Press **F6** to go back to the Graph Func screen. Write down your conclusions in the space below.

What if A is a negative number? Again, test your ideas by plotting suitable graphs. Write down your conclusions in the space below.

2. Shifts or translations

Set $Y_1=X^2$, $Y_2=(X-2)^2$ and $Y_3=(X+3)^2$. What happens when you vary the number B in the family of graphs $Y=(X-B)^2$? Test your ideas by trying some more values of B . Write down your conclusions in the space below.

Set $Y_1=X^2$, $Y_2=X^2+1$ and $Y_3=X^2-2$. What happens when you vary the number C in the family of graphs $Y=X^2+C$? Test your ideas by trying some more values of C . Write down your conclusions in the space below.

3. Summary

In the space below, summarise the effects of changing the numbers A , B and C in the family of graphs $Y=A(X-B)^2+C$.

What parabola is that?

Press **MENU**. With the cursor and **EXE**, select the PRGM icon. Run the PARABOLA program by moving the cursor to PARABOLA and pressing **F1** (EXE).

This program plots the graph of a mystery parabola $Y=A(X-B)^2+C$ as a solid line, where A, B and C are generated randomly.

Just to make it a bit easier, A, B and C can take only a restricted number of values.

A: ± 0.5 , ± 1 or ± 2 .

B, C: 0, ± 1 or ± 2 .

Press **EXE** to generate the first mystery parabola. The program also plots the basic parabola $Y=X^2$ as a green line to use for comparison.

Your job is to decide what values of A, B and C the calculator has chosen. When you have decided, press **EXE** and input your values. The calculator will then plot the mystery parabola again as a blue line and the parabola with your values of A, B and C as an orange line. *Did you get the right values?*

Press **EXE** again to see the calculator values, and **EXE** once more for the NEXT... menu.

Here you can generate another mystery parabola by pressing **1** followed by **EXE** or quit by pressing **2** followed by **AC/ON**. When you quit, you will see your final score.

The PARABOLA program is available for download at www.ma.adfa.edu.au under *High School and College Activities*.